



Adobe Premiere Course Outline: Basic

Duration: 3 Days

Prerequisites:

Basic computer skills

Course Objectives

At the end of this course the learner will be able get a thorough overview of the interface, tools, features and production flow for Premiere Pro CC. They will learn powerful real-time video and audio editing tools that give you precise control over virtually every aspect of your production.

Related Courses:

Adobe Photoshop, Adobe Illustrator, Adobe After Effects

Touring Adobe Premiere Pro CC

- Touring the Adobe Premiere Pro interface
- Workspaces
- Working with Panels
- Using the Source Monitor & Program Monitor
- Navigating the Timeline
- Drag-and-drop editing using the Program monitor drop-zones
- Creative Cloud libraries

Setting up a Project

- Setting up a project
- Consolidate, transcode & archive projects

Importing Media

- Importing assets (Sequences, still images & audio)
- Working with the Media Browser
- Importing images
- The media cache
- Capturing the videotape

Organizing Media

- The Project panel
- Working with bins
- Organizing media
- Monitoring footage
- Modifying clips
- Managing metadata
- Find assets
- Monitor overlays
- Render & replace media
- Select object



Essentials of Video Editing

- Using the Source Monitor
- Using the Reference Monitor
- Essential editing commands

Sequences

- Setting up a sequence
- Add clips to sequences
- Create & change sequences
- Edit from sequences loaded into the Source Monitor
- Rearrange clips in a sequence
- Find, select & group clips in a sequence
- Rendering & previewing sequences

Working with Clips and Markers

- Program Monitor controls
- Controlling resolution
- Using markers
- Using Sync Lock & Track Lock
- Finding gaps in the Timeline
- Moving clips
- Extracting & deleting segments

Adding Transitions

- What are transitions?
- Editing points & handles
- Adding video transitions

Advanced Editing Techniques

- Four-point editing
- Retiming clips
- Replacing clips & footage
- Nesting sequences
- Regular trimming
- Advanced trimming
- Trimming in the Program Monitor panel

Putting Clips in Motion

- Adjusting the Motion effect
- Changing clip position, size & rotation
- Working with keyframe interpolation
- Using other motion-related effects

Editing and Mixing Audio

- Setting up the interface to work with audio
- Examining audio characteristics
- Adjusting audio volume & gain
- Panning & balancing
- Normalizing audio



- Creating a split edit
- Adjusting audio levels in a sequence
- Working with the Audio Mixer
- Adjusting EQ
- Editing audio in Adobe Audition
- Audio effects & transitions

Animation and keyframes

- Animating effects
- Adding, navigating & setting keyframes

Effects

- Effects presets
- Apply & remove effects
- Master Clip effects
- Masking & tracking
- Warp Stabilizer effect

Colour Correction and Grading

- Colour-oriented workflow
- An overview of colour-oriented effects
- Fixing exposure problems
- Fixing colour balance
- Specials colour effects
- Creating a look

Exploring Compositing Techniques

- What is an alpha channel?
- Using compositing in your projects
- Working with the Opacity effect
- Working with alpha-channel transparencies
- Color keying a greenscreen shot
- Using mattes

Creating Titles

- Create titles & motion graphics
- Using Motion Graphics templates

Managing Your Projects

- The File menu
- Using the Project Manager
- Final project management steps
- Importing projects or sequences
- Managing collaboration
- Managing your hard drives



Exporting Frames, Clips and Sequences

- Overview of export options
- Exporting single frames
- Smart rendering
- Exporting a master copy
- Working with Adobe Media Encoder
- Exchanging with other editing applications